



BRIBBAREE

Show Society Inc

Ultimate Horse Challenge

90th Annual Show

BRIBBAREE SHOWGROUNDS

Saturday, 1 October 2016

A challenge which is designed to find the ultimate stockman's horse/team

Vet Check; 9am

Phase 1; Cross Country 10 am

Phase 2; Young Horse Catch 1:30pm

Phase 3; Poly Buckjump 4 pm

Maximum of 15 Teams

Team of 3 riders and one horse.

All entries to be received via nominate.com.au

Team Entry Fee: \$300

Entries Close: 14th September

Total Prize Money & Prizes:

1st \$4,000 Rug & Prizes

2nd \$1,500 & Prizes

3rd \$750 & Prizes

4th & 5th Prizes

Contact; Christy Connor 0488 402 021 christyconnor@icloud.com

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Conditions

1. Animal Welfare is paramount. Failure will result in elimination.
2. Teams must consist of a team of 3, all over the age of 18 years.
3. One horse per team
4. Teams must use the same gear throughout all 3 phases of the event. All gear must be in good safe working order.
5. All horses will be vet checked, 9:00am, and continuously throughout the day.
6. Approved ASA Safety helmets must be worn in Phase 1, cross country.
7. 15 teams will complete Phase 1. Closest to optimum time, 7 teams will progress onto Phase 2. The fastest 5 teams in phase 2 will progress onto Phase 3.
8. All members of the teams must sign indemnity form.
9. Ambulance cover/ policy name/ number must be provided when entering for all team members.
10. If in result of equal placings after phase 3. Winner will be decided by team with most points. Points for each phase placing will be awarded.
11. If Maximum number of teams is entered the prize money may increase.

Phase 1- Cross Country 10am Memagong Paternship

- Will be held over approx. 1.4km
- Only 15 teams will compete
- Closest to Optimum Time wins. 20 seconds added to time for each refusal.
- The finish will be in the main campdraft arena, where horse will be unsaddled and the person who is assigned to phase 3, will ride horse bareback to jump over two bales of hay and two targets must be cut with stock whip.
- Fall of rider or horse Elimination
- Points: 1st 15 points, 2nd 13 points, 3rd 11 points, 4th 9 points, 5th 7 points, 6th 5 points, 7th 3 points

Phase 2 – Young Horse Catch 1.30pm Walshy's Wool

- Maximum time allowed is three and half minutes.
- Only top 7 teams will compete
- Horse ridden in phase 1, to complete phase 2 with phase 2 rider.
- More than three failed attempts, will result in elimination
- Deliberate miss treatment to either horse will result in elimination.
- Once a full head catch, and halter on horse correctly clock will stop. Quickest head catch will win phase.
- No wraps or dallys around any part of the saddle or riding horse are permitted.
- Only a halter may be used to catch the horse. All halters will be inspected prior to phase entry. Any gear with a honda will not be accepted.
- Pick up rider will remove young horses from the arena.
- Horses will be held in back yards, no access to any competitor and general public. Elimination may be result.
- Points; 1st 20 points, 2nd 16 points, 3rd 12 points, 4th 8 points, 5th 4 points. No catch 1 point. Elimination 0 points.
- In a results of a no team catch. Highest points from phase 1 will proceed to poly buckjump.

Phase 3 – Poly Buckjump

4pm Young Shearing Services & At Eeze Massage

- 10 seconds ride
- Only top 5 teams will compete.
- Saddle used in this phase is the same used in phase 1 & 2. No Alterations permitted.
- Whip must be cracked at least once, no crack will result in a no score.
- A touch down will result in elimination
- Back girth or crupper is optional.
- Overall point winner will win.
- Points: Completed ride 10 points, unsuccessful ride 1 point.